# TOEI COMPANY, LTD.

Consolidated Financial Results FY2026 Semi-Annual

(April 1, 2025 through September 30, 2025)

Toei Official News Official X Account (JP)

https://x.com/TOEI PR

Toei IR News
Official Line Account (JP)
https://lin.ee/5dETVtz

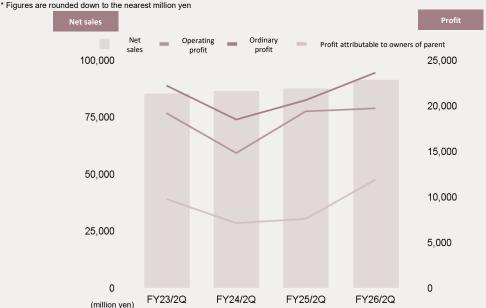


### FY2026 Semi-Annual Consolidated Financial Results

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(million yen)	FY23/2Q	FY24/2Q	FY25/2Q	FY26/2Q	Year-on-ye	ar change
Net sales	85,422	86,618	87,764	91,336	3,572	4.1%
Cost of Sales	49,852	53,299	49,238	50,486	1,248	2.5%
Selling, general and administrative expenses	16,339	18,477	19,104	21,136	2,032	10.6%
Operating profit	19,230	14,840	19,421	19,713	291	1.5%
Ordinary profit	22,243	18,494	20,607	23,647	3,039	14.8%
Internal net profit attributable to owners of the parent	9,791	7,142	7,592	11,917	4,324	57.0%

<sup>\*</sup> FY = Fiscal Year. FY26 is the period from April 2025 to March 2026



# Key Highlights of the Consolidated Financial Results for the Interim Period of Fiscal Year 2026 (FY2026)

#### Net sales

While the Film business saw a year-on-year decline and the Content business also decreased compared to the strong performance of the previous year, this was offset by robust growth in the Entertainment-related business and Architectural interior design-related business, resulting in a 4.1% increase year-on-year.

#### **Operating Profit**

Despite an increase in selling, general, and administrative (SG&A) expenses due to higher rent and advertising costs, operating profit rose 1.5% year-on-year, driven by increased profit in the Entertainment-related business and Architectural interior-related design business.

#### Ordinary Profit

Ordinary profit increased by 14.8% year-on-year, driven by an increase in equity-method investment gain.

#### Internal net profit attributable to owners of the parent

A year-on-year increase of 57.0% was recorded, attributable to the gain on the sale of real estate.

# FY2026 Semi-Annual Results by Segment [Overall]

19,421

19,713

291

(million yen)

Total profit

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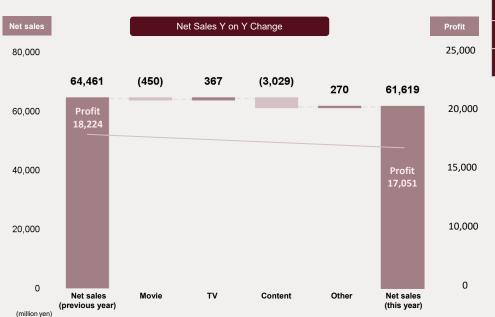
Segment	Sub-segment	FY25/2Q	FY26/2Q	Change	Percentage Change	Percentage of Sub- segment / Segment	
	Movie	2,325	1,875	(450)	(19.4%)	3.0%	
	TV	4,296	4,663	367	8.5%	7.6%	
Film and video-related	Content	48,228	45,199	(3,029)	(6.3%)		The movie business was staggism. Although content streaming and animation
business	Other	9,610	9,881	270	2.8%	16.0%	copyright sales experienced a slump following last year's strong comparative
	Total net sales	64,461	61,619	(2,841)	(4.4%)	100%	period, they still maintained a solid/steady performance.
	Total profit	18,224	17,051	(1,172)	(6.4%)		
Entertainment-related	Total net sales	9,943	13,998	4,054	40.8%	100%	Blockbuster films, including Demon Slayer: Kimetsu no Yaiba – The Movie:
business	Total profit	717	1,788	1,070	149.3%		Infinity Castle and Kokuhô, contributed significantly to a substantial increase in both revenue and profit
	Event	5,652	5,778	126	2.2%		
Event-related	Toei Kyoto Studio Park	920	920 676 (244) (26.5%) 10.5% Exhibitions, including <i>Masked Rider Kuuga</i> 2.	Exhibitions, including Masked Rider Kuuga 25th Anniversary Exhibition,  BOONBOONGER Final Live attracted a high number of admissions and			
business	Total net sales	6,573	6,454	(118)	(1.8%)	100%	generated large merchandising incomes.  However, Toei Kyoto Studio Park saw a decline in both revenue and profit due
	Total profit	948	905	(43)	(4.6%)		to the reduced area available during renovation work.
	Real estate leasing	2,245	2,091	(154)	(6.9%)	67.4%	
Tourism	Hotel	997	1,009	11	1.2%	32.6%	
real estate-related business	Total net sales	3,243	3,100	(143)	(4.4%)	100%	The real estate business remained steady.
	Total profit	1,173	1,268	95	8.1%		
Architectural	Total net sales	3,542	6,162	2,620	74.0%	100%	The completion of major construction projects led to an increase in both
interior design-related business	Total profit	316	706	389	123.2%		revenue and profit.
Total ne	et sales	87,764	91,336	3,572	4.1%		
Adjustmer	nt amount	(1,958)	(2,007)	(49)			

1.5%

\* Figures are rounded down to the nearest million yen.



(million yen)		FY25/2Q	FY26/2Q	Change	<u> </u>
Film and video-	Net sales	64,461	61,619	(2,841)	(4.4%)
related business	Profit	18,224	17,051	(1,172)	(6.4%)



Release date	Box office revenue (as of at the end of	Title
	September 2025)	
April-25	630 million yen	PETALS AND MEMORIES
June-27	540 million yen	SHAM
July-25	650 million yen	Movie KAMEN RIDER GAVV: Invaders of the House of Snacks / No.1 SENTAI GOZYUGER: Tega Sword Resurrection
September-12	930 million yen	Movie You and Idol Precure≀ For You! Our Kirakilala Concert!
September-19	420 million yen	HERO'S ISLAND

#### Analysis on the film and video-related business

- Movie business
   Lower distribution revenue led to a decline in net sales year on year.
- ► Content business

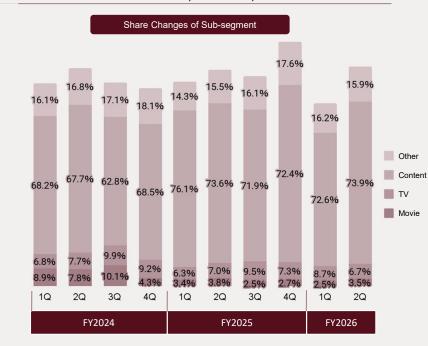
The animation contents saw a decline in revenue due to a reactionary drop in sales from domestic streaming rights and merchandising, although sales from overseas game and merchandising rights were robust.

The sales of domestic streaming rights for new live-action titles, including *MUROMACHI OUTSIDERS*, were strong.

# FY2026 Semi-Annual Results by Sub-Segment [Film and Video-Related Business]

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(million yen)		FY25/2Q	FY26/2Q	Chan	ge
Film and Video- related Business	Movie	2,325	1,875	(450)	(19.4%)
	TV	4,296	4,663	367	8.5%
	Content	48,228	45,199	(3,029)	(6.3%)
	Other	9 610	9 881	270	2 8%

Net sales change by sub-segment



#### Analysis on the film and video-related business by sub-segment

#### Movie

Although You and Idol Precure The Movie: For You! Our Kirakilala Concert! was a hit, distribution revenue was lower compared to the same period last year which included Dangerous Cops -Home coming-, leading to a year-on-year decline in net sales.

#### TV

The number of animated titles broadcast decreased compared to the same period last year.

In the live-action division, strong performance was driven by the anniversary project for *Masked Rider Kuuga*, character licensing for corporate advertisements using archive works, and game rights.

#### Content

▶ Domestic

The Animation division experienced a reactionary drop in sales from domestic streaming rights, notably due to the strong performance of *THE FIRST SLAM DUNK* in the same period last year.

Additionally, sales of merchandising and game rights for the *ONE PIECE* and *Dragon Ball* series declined year-on-year.

Sales of streaming rights for new live-action titles, including MUROMACHI OUTSIDERS, were strong.

Overseas

Sales of game rights for the *Dragon Ball* series and merchandising rights for the animation series — *ONE PIECE* and *DIGIMON* — performed well. Streaming of *ONE PIECE* enjoyed success.

#### Other

Although the shop business for the *Pretty Cure* series, anime events and other business performed well, overall sales declined year-on-year, driven by a decrease in profit from *SLAM DUNK* merchandise.

## FY2026 Semi-Annual Results by Segment [Entertainment-Related Business]



(million yen)		FY25/2Q	FY26/2Q	Change	
Entertainment-	Net sales	9,943	13,998	4,054	40.8%
related business	Profit	717	1,788	1,070	149.3%



The Entertainment-related business is focused primarily around cinema complexes jointly managed and operated by T-Joy Co., Ltd.

The company operates a network of 230 cinema screens across 23 sites.

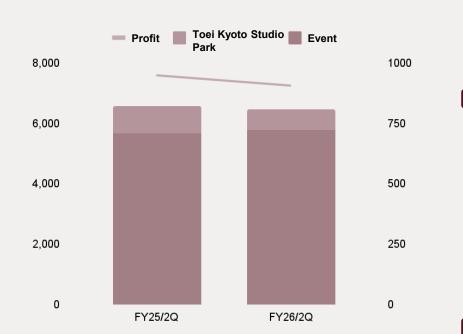
\* All directly operated screens by the company closed on July 27, 2025



Demon Slayer: Kimetsu no Yaiba – The Movie: Infinity Castle and Kokuhô were the top-grossing films. Other titles such as Detective Conan: One-Eyed Flashback and Mission: Impossible – The Final Reckoning also performed well. In addition, the strong performance of T-Joy Emi Terrace Tokorozawa, which opened last year, led to the increase in net sales.

Selling, general, and administrative (SG&A) expenses increased due to variable rent calculated on higher theatrical sales, but this was more than offset by the revenue growth, resulting in a year-on-year increase in profit.

(million yen)		FY25/2Q	FY26/2Q	Change	
Event-related	Net sales	6,573	6,454	(118)	(1.8%)
business	Profit	948	905	(43)	(4.6%)



(million yen)

#### Analysis of the event-related business

#### Net sales change by sub-segment

(million yen)		FY25/2Q	FY26/2Q	Change	
Event-related business	Event	5,652	5,778	126	2.2%
	Toei Kyoto				
	Studio Park	920	676	(244)	(26.5%)

#### Event

▶ Event business

Masked Rider Kuuga 25th Anniversary Exhibition, BOONBOONGER Final Live, All Super Sentai Exhibition and You and Idol Precure₃ For You! Our Kirakilala Concert♥ (all held in both Tokyo and regional venues) were successful. They not only attracted a high number of admissions but also generated large merchandising incomes.

 Merchandise business (theatre merchandise, e-commerce sites, Kamen Rider Store) The Kamen Rider Store performed well.

Net sales for theater-related merchandise and merchandise ordered online declined year on year due to a reactionary drop following strong performance from hit films, such as Dangerous Cops -Home coming- and The Birth of KITARO: The Mystery of GeGeGe, in the previous year.

#### Toei Kyoto Studio Park

The reduction in area due to renovations had an influence on the decrease of the net sales.

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## FY2026 Semi-Annual Results by Segment [Tourism Real Estate-Related Business]



(million yen)		FY25/2Q	FY26/2Q	Change	
Tourism real	Net sales	3,243	3,100	(143)	(4.4%)
estate-related business	Profit	1,173	1,268	95	8.1%

# Real estate leasing Profit Hotel 4,000 1500 3,000 1000 2,000 500 1.000 0 0 FY25/2Q FY26/2Q

#### Analysis of the tourism real estate-related business

#### Net sales change by sub-segment

(million yen)		FY25/2Q	FY26/2Q	Change	
Tourism real estate-related	Real estate leasing	2,245	2,091	(154)	(6.9%)
business	Hotel	997	1,009	11	1.2%

#### Real estate leasing

The revenue decline was attributable to the temporary decrease in rent during the period of tenant replacement.

#### Hotel

The Fukuoka Toei Hotel achieved higher revenue by performing strongly and capturing inbound demand.



	(million yen)		FY25/2Q	FY26/2Q	Change	)
	Architectural interior design-related business	Net sales	3,542	6,162	2,620	74.0%
		Profit	316	706	389	123.2%

Analysis of the architectural interior design-related business



The increase in cinema complex renovation and condominium construction projects led to higher revenue.

Operating profits exceeding the level of the previous year were secured through the proper control of costs as well as selling, general, and administrative (SG&A) expenses, which offset rising material costs.



Based on recent business trends, we hereby announce that we have revised our consolidated financial results forecast for the fiscal year ended March 31, 2026, which was announced on May 14, 2025, as follows.

	Consolidated net sales	Consolidated operating profit	Consolidated ordinary profit	Profit attributable to owners of parent	Consolidated earnings per share
Previously announced forecasts (A)	Millions of yen 172,200	Millions of yen 30,000	Millions of yen 33,500	Millions of yen 14,500	Yen 234.27
Revised forecasts (B)	177,400	31,200	36,400	20,500	329.85
Change (B-A)	5,200	1,200	2,900	6,000	
Change (%)	3.0	4.0	8.7	41.4	
(Reference) Actual consolidated results for the previous fiscal year (Fiscal year ended March 31,2025)	179,922	35,155	39,992	15,722	253.96

#### Reason for revision

The net profit attributable to owners of the parent is expected to change from the previous forecast and reach the figures presented above, mainly due to the expected gain on the sale of real estate, etc.

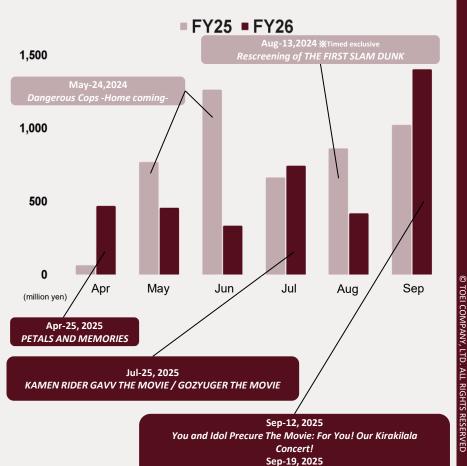
However, the actual business results for the fiscal year under review may significantly differ from the above forecast due to economic circumstances surrounding the Toei group, market trends, and other factors



### **Sales Report: Main Theatrical Releases**

*100 million	FY25	FY26	YonY Change	Main Titles by Month
Apr	0.6	4.6	770.8%	PETALS AND MEMORIES, THE 35-YEAR PROMISE Butt Detective: Star and Moon
May	7.6	4.5	59.0%	PETALS AND MEMORIES, THE 35-YEAR PROMISE BADBOYS -THE MOVIE-
Jun	12.6	3.3	26.2%	SHAM BADBOYS -THE MOVIE-, PETALS AND MEMORIES
Jul	6.6	7.4	112.4%	SHAM KAMEN RIDER GAVV THE MOVIE / GOZYUGER THE MOVIE Catching The Stars of This Summer
Aug	8.6	4.1	48.5%	KAMEN RIDER GAVV THE MOVIE / GOZYUGER THE MOVIE ChaO, Catching The Stars of This Summer
Sep	10.2	14.0	137.1%	You and Idol Precure The Movie: For You! Our Kirakilala Concert! HERO'S ISLAND, KAMEN RIDER GAVV THE MOVIE / GOZYUGER THE MOVIE
Net	46.2	37.9	82.0%	

<sup>\*</sup> Figures are rounded down to the nearest million yen.



**HERO'S ISLAND** 

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#### Kamen Rider ZETZ World Simultaneous Distribution Begins



The new series, *Kamen Rider ZETZ*, which is part of the *Kamen Rider* series, began airing in September.

This work is being distributed simultaneously in Japan and China. Previously, distribution from Japan took over half a year, and the time lag hindered the legal distribution of the video and sales of related merchandise overseas.

The simultaneous distribution of this work has resulted in a significant reduction in the circulation of pirated editions, and is expected to expand the merchandise business worldwide.

Furthermore, this work was developed with a visual style that would be well-received in Europe and the US.

The series has already achieved the No. 1 trending spot worldwide on X (formerly Twitter) on its initial broadcast day.

#### Overseas Broadcast/Distribution Areas

- America
- ► Canada
- Australia
- ► UK
- New Zealand
  - English subtitles
- Central and South America
  - Spanish subtitles
- Middle East (North Africa/Turkey/Iran)
  - · Arabic and Turkish dubbing
- ► China
  - Chinese dubbing/subtitles
- Vietnam
  - · Vietnamese dubbing/subtitles
- ▶ Thailand
  - Thai dubbing/subtitles
- ▶ Taiwan
  - Chinese dubbing/subtitles
- Hong Kong
  - Cantonese dubbing
- South Korea
  - Korean dubbing

#### Reference

KAMEN RIDER Global (X) https://x.com/kamenrider\_en



#### Announcement of Organizational Restructuring (Toei Co., Ltd.)

We are pleased to announce that an organizational restructuring of Toei Co., Ltd. will be implemented, effective October 1, 2025.

#### Purpose and Details of the Reorganization

#### 1. Establishment of the Visual Content Production

To facilitate flexible planning and video production in response to the diminishing boundaries between video media, we have centralized the producers formerly belonging to the Film Production and the TV & VOD Production into a single **Visual Content Production**.

#### 2. Renaming of the Film Programming to the Motion Picture Strategy

The Film Programming has been renamed the **Motion Picture Strategy** to focus on the formulation of business strategies for the film division.

#### 3. Renaming of the Film Programming Office to the Coordination Office

The Programming Office of the former Film Programming Department has been renamed the **Coordination Office**. This change reflects its expanded responsibilities, which now include not only film programming but also managing the project approval process, administering project solicitations, and coordinating activities across the entire film business division.

#### 4. Establishment of the ODS Office

In response to the growing revenue from ODS (Other Digital Stuff) content, the **ODS Office** has been newly established under the Film Strategy Department to specialize in the procurement and development of ODS works.



#### Announcement of Organizational Restructuring (Toei Co., Ltd.)

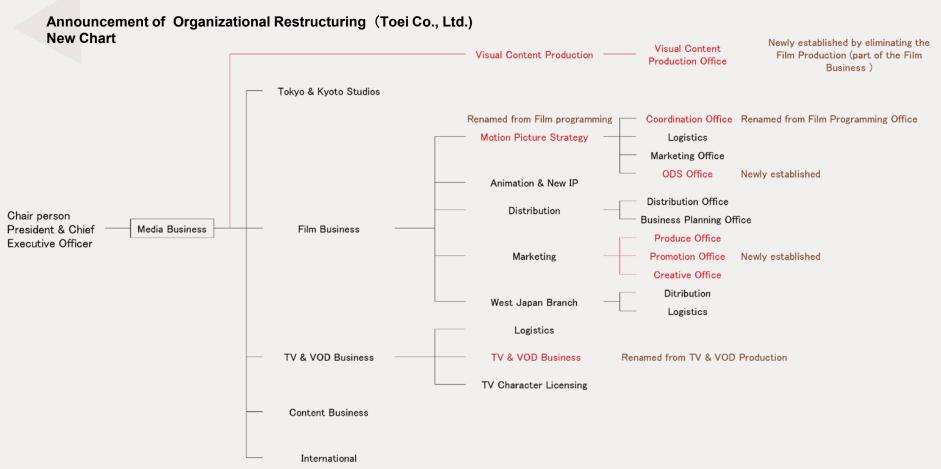
#### 5. Establishment of Three New Offices within the Film Marketing

Three new offices—the **Produce Office**, the **Promotion Office**, and the **Creative Office**—have been established within the Film Marketing to streamline operational and labor management within the department.

#### 6. Renaming of the TV & VOD Production to TV & VOD Business

Following the establishment of the Visual Content Production, the TV and VOD Production has been renamed the **TV & VOD Business** to drive sales and order-taking activities for TV and streaming content.





# Upcoming titles

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#### Movie

▶ 2025

November 14 Girls Band Cry The Movie: Hey, Our Future

November 14 A LIGHT IN THE HARBOR

December 5 PELELIU: GUERNICA OF PARADISE

December 19 KAEDE

▶ 2026

TBA Expelled from Paradise: Resonance

February 13 The Dangers in My Heart: The Movie

February 27 Samurai Vengeance

▶ 2027

TBA SONZAI NO SUBETE WO (working title)



#### A LIGHT IN THE HARBOR

A story of an enduring friendship and reunion across the ages, following a former yakuza fisherman who left his past behind and a blind boy for more than ten years.



#### PELELIU : GUERNICA OF PARADISE

A monumental manga of friendship forged in the crucible of war, set in an epic and brutal world, is finally becoming a theatrical animation.



#### **KAEDE**

"Goodbye, I'll walk on with your voice in my heart." An unforgettable love story born from the iconic song of Spitz.

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#### Airing and Upcoming titles

#### Live-Action

No.1 SENTAI GOZYUGER (TV Asahi)

KAMEN RIDER ZEZTZ (TV Asahi)

AIBOU( Partners ) Season24 (TV Asahi)

Masked NINJA Akakage (TV Asahi)

#### Animation

ONE PIECE (Fuji television)

You and Idol Precure ♪ (ABC, TV Asahi)

Surviving Science! (NHK ETV)

DIGIMON BEATBREAK (Fuji television)

Butt Detective (NHK ETV)



# Masked NINJA Akakage

The original tokusatsu (special effects) series, Masked Ninja Akakage, which aired in 1967, is being remade by director Takashi Miike, starring Taiki Sato (EXILE/FANTASTICS).

The project aims to revive the archive and re-establish the IP as an evergreen title.













# Line up - Video Streaming and Events

#### Airing and Upcoming titles

**Events** 

Shows and

**Stages** 

GOZYUGER fill-in plan No.1 Zange-shitsu Available

Available KAMEN RIDER ZEZTZ SERIES OF SISTER'S SUBSTORY AGENT MINAMI

Video Streaming 2025 Winter KAMEN RIDER VRAM ROUTE STOMACH

2025

Leiji Matsumoto Exhibition - Journey of Creation in Fukuoka and Aichi from September

All Super Sentai Exhibition in Miyagi and other from November

Unraveling the Mysteries of Ancient Egypt in Hiroshima, Fukuoka and osaka from December

2026

Han Meilin Art Exhibition in Tokyo from January

Masked Rider Kuuga 25th Anniversary Exhibition in Osaka from January Skip and Loafer Exhibition in Tokyo, Aichi, Osaka and Ishikawa from January

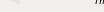
2025 Kamen Rider Super Live 2026 Nationwide from December

2026

The Birth of Kitaro: The Mystery of GeGeGe The Stage in Tokyo, Osaka and Saga from January "CHO EIYUSAI" KAMEN RIDER × SUPER SENTAI LIVE & SHOW 2026 in Kanagawa from February

2025 Merchandise

KAMEN RIDER STORE POP UP STORE in Kumamoto from November



Sylvanian Families 40th Anniversary in Aichi and Niigata from November

CITY HUNTER EXHIBITION ∼FOREVER, CITY HUNTER!! ∼ in Tokyo and other from November





#### In-house IP anniversary events are performing well

The Masked Rider Kuuga 25th Anniversary Exhibition and the All Super Sentai Exhibition significantly exceeded expectations in both sales and profit. Furthermore, event merchandise sold at the venues is also performing well. Expectations are high for the

future regional tours.



























## (1) Run planning and production in-house,

# Planning a diverse and attractive lineup of content

- ► Theatrical films Over 4.400
- ► Television shows Over 39,000
- ► Streaming content Over 600





T-Joy

#### Film production infrastructure

 One-stop system from shooting to post-production







YouTube Official





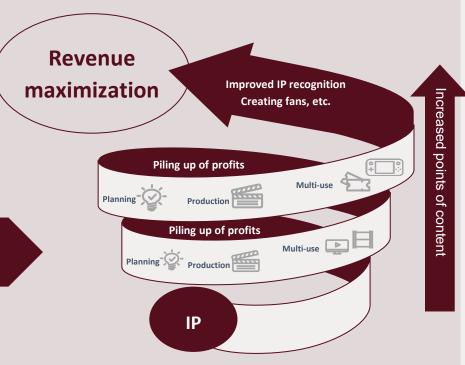
# (2) Develop multi-use

▶ Multi-channel coverage from movie theaters to television and online streaming



Toei Online Store

(3) Franchise out content to increase points of contact
Aim to maximize the revenue generated by IPs





Corporate Vision 2033	To the World, To the Future  - To be a company that colors the world and the future with the power of our stories -				
Vision for 2026	Establish infrastructure to create and distribute global content for both live action and animated titles				
Our strengths	Planning and production capabilities	Multi-use rollouts			
Strategy for growth	Strengthen and expand the live action and animated video content businesses and accelerate global expansion				
	1 Maximizing visual content business revenue	2 Accelerate global rollout of content			
	Strengthening planning and production capabilities     Promoting the multi-use of content     Lengthening the IP lifecycle	Joint development and worldwide expansion with major global players     Collaborations with local companies			
Key Strategies for the medium- to long-term vision	3 Increase investment in human capital to strengthen Visual Content Business				
VISIOII	4 Reinforcing the management foundations that support sustainable challenges and growth				
	Investment strategy to strengthen business foundations         2. Strengthening corporate governance				



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